

# T4DT: Tensorizing Time for Learning Temporal 3D Visual Data



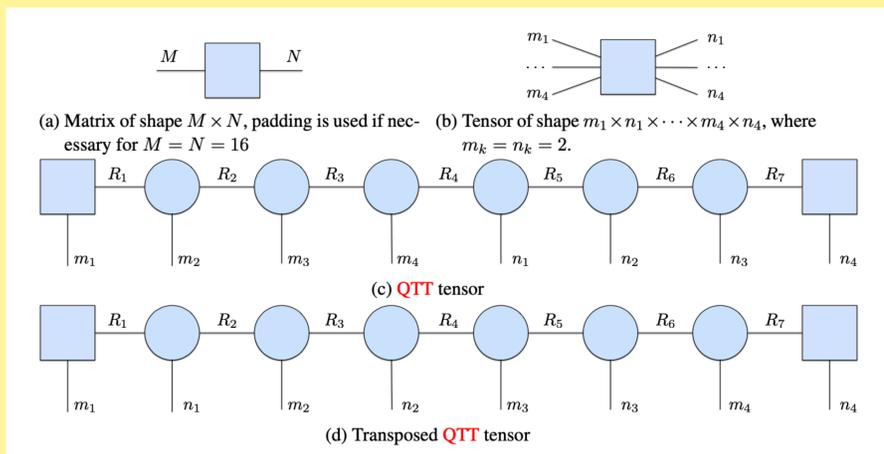
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## Method

### SDF and TSDF

$$SDF(p) = \begin{cases} \text{dist}(p, \partial\Omega) & \text{if } p \in \Omega, \\ -\text{dist}(p, \partial\Omega) & \text{otherwise,} \end{cases} \quad TSDF(p) = \begin{cases} -\tau & \text{if } SDF(p) \leq -\tau, \\ \tau & \text{if } SDF(p) \geq \tau, \\ SDF(p) & \text{otherwise.} \end{cases}$$

### Quantics Tensor Train



### Compression

**Algorithm 1** T4DT pipeline. Since the whole 4D scene is not expected to fit into memory, we first compress each frame individually. Next, the collection of individually compressed frames is assembled into a single compressed scene using a tree-like merge procedure  $X'_0 \cup Y$ . See Section 4.2 for the merge procedure details.

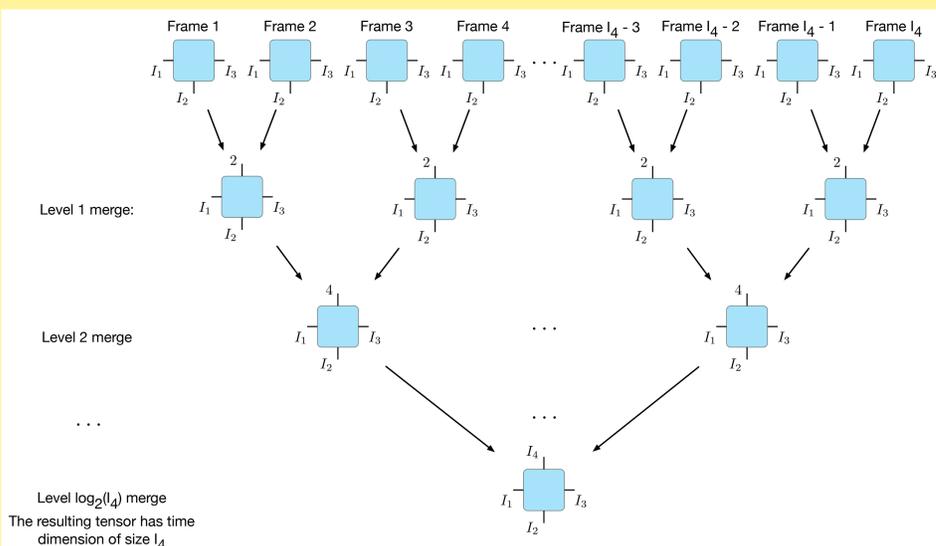
$\mathbb{I} = I_1 \times I_2 \times I_3 \times I_4$  – temporal 3D grid  
 $X \in \mathbb{R}^{\mathbb{I}}$  – input temporal TSDF  
 $R_s$  – maximal rank along spatial dimensions  
 $R_t$  – maximal rank along time dimension  
 $X'$  – Collection of compressed TSDF frames  
 $Y$  – Compressed temporal TSDF

#### Require:

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for  $i = 1, 2, \dots, I_4 - 1, I_4$  do
   $X'_i \leftarrow \text{truncate}(X[\dots, i], R_s)$ 
end for
while  $X' \neq \emptyset$  and  $|Y| \neq 1$  do
   $Y \leftarrow \text{truncate}(X'_0 \cup Y, R_t)$ 
  remove( $X'_0$ )
end while
    
```

### Frames Concatenation

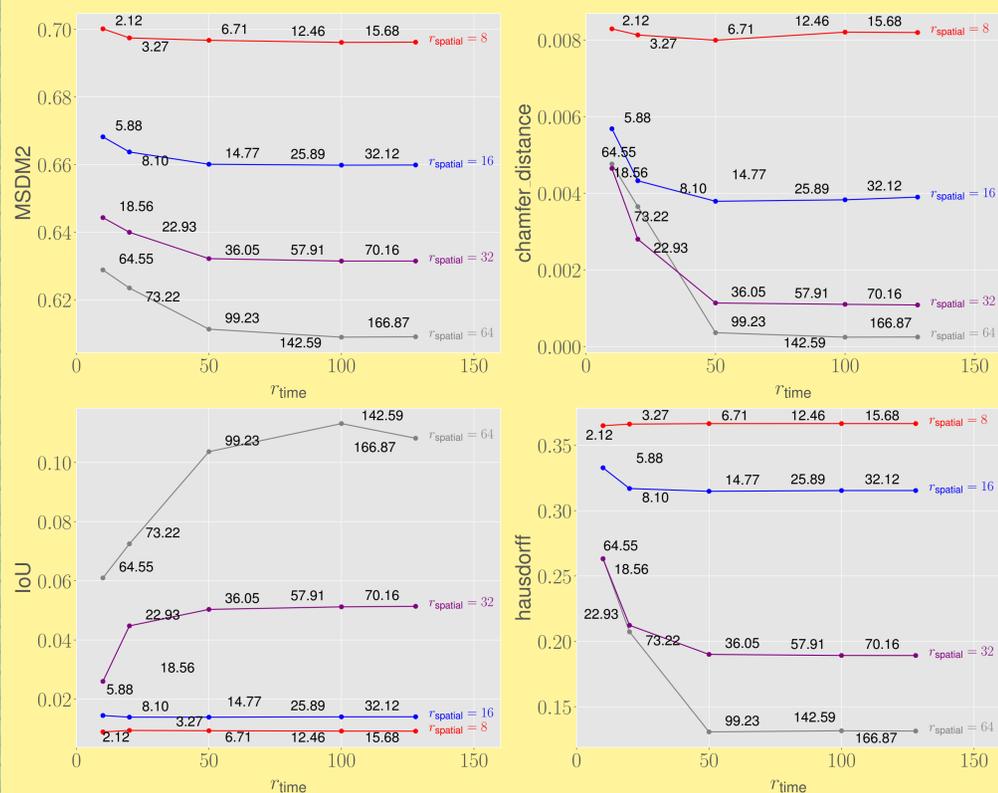


## Results

### CAPE Dataset



### Ranks Influence



### ANA Dataset

	Crane	Swing	Handstand	Samba
Resolution	$512^3 \times 174$	$512^3 \times 174$	$512^3 \times 174$	$512^3 \times 149$
Metric				
L2 ↓	2.67	2.07	2.45	1.71
Chamfer distance ↓	$5e^{-5}$	$4e^{-5}$	$5e^{-5}$	$4e^{-5}$
Hausdorff distance ↓	0.190	0.015	0.012	0.013
MSDM2 ↓	0.36	0.38	0.35	0.36
IoU ↑	0.41	0.40	0.64	0.54
Compression	1:954	1:1356	1:938	1:935
Size	549 MB	386 MB	558 MB	560 MB