

# **Geometry Driven Progressive Warping for One-Shot Face Animation**



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## Introduction

- Displacement field estimation is important for face motion transfer
- How to generate accurate displacement field?

driving image

- Our proposed method
  - Geometric displacement field and posed neural codes as guidance
  - Progressive warping module (PWM) Ο

## **Geometric Guidance**

source image



- Geometric displacement field
  - Compute the displacements between source and driving face meshes
  - Render the displacements using the
  - driving mesh topology
- Posed neural codes
  - Attach a learnable embedding to template 0 mesh
  - Render the embedded template using the 0 source and driving mesh topologies



geom. disp.



source neural codes

driving neural codes

## **Progressive Warping Module (PWM)**

- Designed for better feature (re-)alignment
- Alternates between feature (re-)alignment (warping) and displacement estimation

## **Architecture Overview**



## **Face Editing**

#### edit by shape, pose & expression src.



### **Experiments**

|  |                              | Vox   | Celeb1          |       |                  |                               |        |                 |                 |
|--|------------------------------|-------|-----------------|-------|------------------|-------------------------------|--------|-----------------|-----------------|
|  | Same Identity Reconstruction |       |                 |       |                  | Cross Identity Reconstruction |        |                 |                 |
|  | $FID\downarrow$              | CSIM↑ | AKD↓            | AED↓  | APD↓             | $FID\downarrow$               | CSIM↑  | AED↓            | $APD\downarrow$ |
| X2Face                                 | 36.02                        | 0.532 | 10.94           | 0.201 | 5.189            | 51.14                         | 0.437  | 0.297           | 7.421           |
| Bi-Layer                               | 79.05                        | 0.580 | 3.11            | 0.129 | 0.866            | 87.54                         | 0.461  | 0.230           | 1.493           |
| LSR                                    | 20.53                        | 0.311 | 2.73            | 0.153 | 1.012            | 28.04                         | 0.229  | 0.217           | 1.606           |
| FOMM                                   | 10.87                        | 0.788 | 2.25            | 0.087 | 0.688            | 30.84                         | 0.562  | 0.218           | 1.612           |
| 3D-FOMM                                | 5.47                         | 0.792 | 2.23            | 0.091 | 0.770            | 22.34                         | 0.605  | 0.247           | 2.149           |
| HeadGAN                                | 10.72                        | 0.779 | 3.80            | 0.087 | 1.097            | 25.79                         | 0.505  | 0.234           | 1.849           |
| PIRender                               | 9.47                         | 0.745 | 3.41            | 0.119 | 1.148            | 23.82                         | 0.530  | 0.222           | 1.916           |
| PWM + NMFC                             | 5.57                         | 0.784 | 2.32            | 0.091 | 0.786            | 15.73                         | 0.647  | 0.225           | 1.641           |
| PWM + geom. disp.                      | 3.95                         | 0.794 | 2.29            | 0.081 | 0.756            | 14.19                         | 0.653  | 0.228           | 1.668           |
| PWM + neural codes                     | 3.93                         | 0.793 | 2.15            | 0.067 | 0.670            | 14.32                         | 0.584  | 0.174           | 1.214           |
| PWM + geom. disp. + neural codes       | 4.33                         | 0.794 | 2.14            | 0.066 | 0.664            | 15.39                         | 0.590  | 0.173           | 1.224           |
| PWM + geom. disp. + neural codes (BFM) | 4.80                         | 0.779 | 4.04            | 0.087 | 1.110            | 16.78                         | 0.546  | 0.233           | 1.956           |
|  |                              | Vox   | Celeb2          |       |                  |                               |        |                 |                 |
|  | Same Identity Reconstruction |       |                 |       |                  | Cross Identity Reconstruction |        |                 |                 |
|  | $FID\downarrow$              | CSIM↑ | $AKD\downarrow$ | AED↓  | APD $\downarrow$ | $FID\downarrow$               | CSIM ↑ | $AED\downarrow$ | APD↓            |
| X2Face                                 | 30.34                        | 0.538 | 21.66           | 0.188 | 7.780            | 41.31                         | 0.379  | 0.280           | 9.757           |
| Bi-Layer                               | 57.26                        | 0.541 | 2.84            | 0.138 | 1.153            | 66.22                         | 0.436  | 0.221           | 1.780           |
| LSR                                    | 12.43                        | 0.275 | 2.66            | 0.156 | 1.388            | 18.17                         | 0.217  | 0.214           | 1.928           |
| FOMM                                   | 8.32                         | 0.718 | 2.69            | 0.118 | 1.291            | 26.00                         | 0.475  | 0.231           | 2.545           |
| 3D-FOMM                                | 3.49                         | 0.723 | 3.11            | 0.118 | 1.498            | 14.52                         | 0.567  | 0.240           | 3.189           |
| HeadGAN                                | 8.59                         | 0.704 | 3.87            | 0.112 | 1.665            | 19.47                         | 0.473  | 0.227           | 2.647           |
| PIRender                               | 7.77                         | 0.677 | 3.47            | 0.144 | 1.758            | 19.15                         | 0.508  | 0.229           | 2.852           |
| PWM + NMFC                             | 4.17                         | 0.725 | 2.64            | 0.118 | 1.162            | 10.68                         | 0.601  | 0.230           | 2.142           |
| PWM + geom. disp.                      | 3.14                         | 0.732 | 2.69            | 0.111 | 1.203            | 9.83                          | 0.612  | 0.234           | 2.564           |
| PWM + neural codes                     | 3.29                         | 0.723 | 2.37            | 0.087 | 0.954            | 10.15                         | 0.528  | 0.177           | 1.498           |

## Face Reenactment: Same Id & Cross Id

0.726

0.721

3.18

#### geom. neural src. drv. disp. codes

PWM + geom. disp. + neural codes (BFM) 3.63

PWM + geom. disp. + neural codes

src.

2.36

0.088

0.109

0.954 9.97

1.552 11115

> geom. neural drv. disp. codes

0 541



