



Code & Video

COARSE3D: Class-Prototypes for Contrastive Learning in Weakly-Supervised 3D Point Cloud Segmentation

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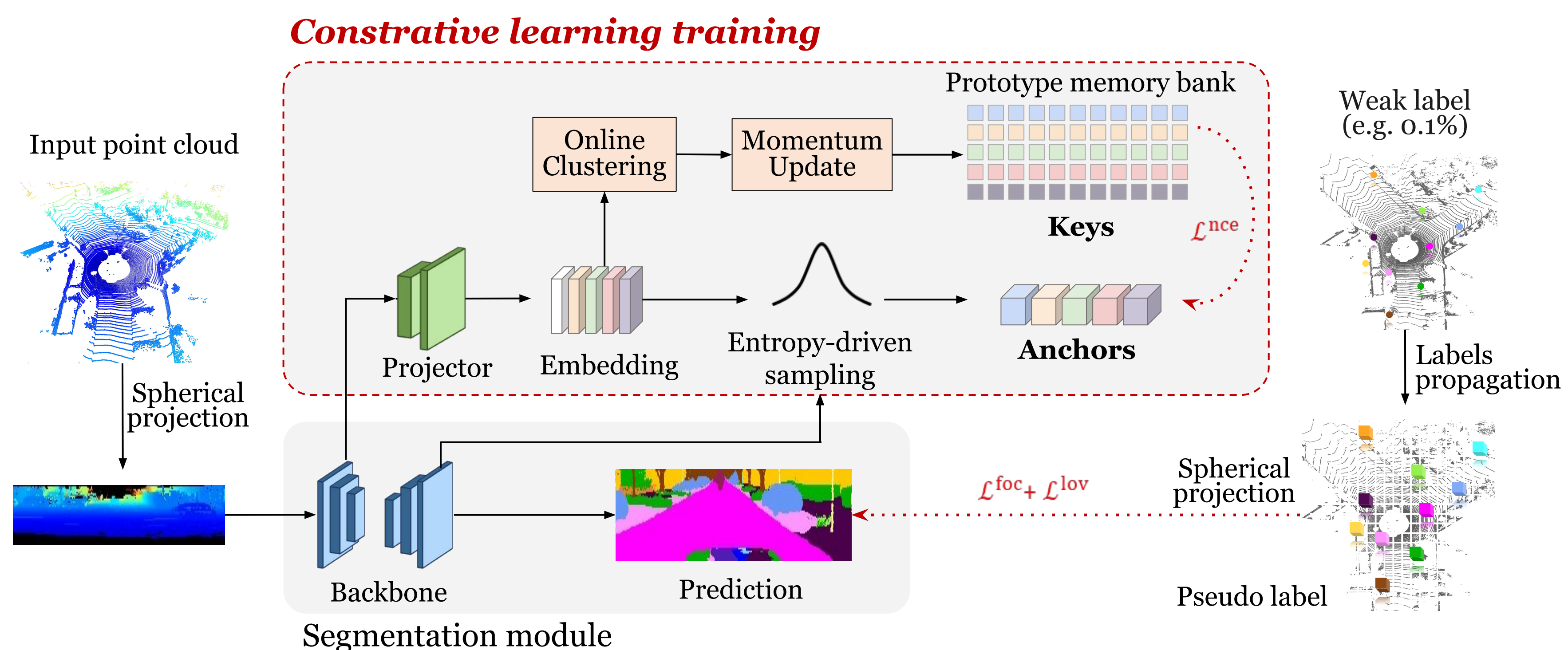
Motivation

Most semantic segmentation rely on **costly point-wise human annotation**. Instead, we explore a weakly supervised learning strategy, training with as few as **0.001% of the labels**.

Contributions

- An **architecture-agnostic framework** for weakly-supervised 3D semantic segmentation.
- A **prototype memory bank** that captures per-class dataset information with an **entropy-driven sampling** technique to sample more confident pixels as anchors.
- Results on **3 baseline architectures** and **3 datasets** demonstrate the effectiveness.

Overview



- **Contrastive learning pipeline:** architecture-agnostic plug-in in training.
- **Prototype memory bank:** cluster pixel-wise features into compact prototypes as keys at each iteration.
- **Entropy-driven anchors sampling:** select the most appropriate pixels as anchors among the abundant pseudo-labels predictions.

Contrastive learning

Pixel-prototype-based contrastive loss with InfoNCE

$$\mathcal{L}^{\text{Pix2Proto}} = \frac{1}{N_a} \sum_{a_i \in \mathcal{A}} -\log \frac{\sum_{p_j^+ \in \mathcal{P}^+} \exp(a_i \cdot p_j^+ / \tau)}{\sum_{p_j^+ \in \mathcal{P}^+} \exp(a_i \cdot p_j^+ / \tau) + \sum_{p_j^- \in \mathcal{P}^-} \exp(a_i \cdot p_j^- / \tau)}$$

with \mathcal{A} the anchors, $\mathcal{P}^+ / \mathcal{P}^-$ the positive/negative keys (prototypes)

Entropy-driven sampling

Using information theory we sample relevant pseudo-labels predictions to serve as anchors. The sampling writes:

$$\rho(x_i) = \frac{\exp -H(x_i)^2}{\sum_{x_j \in \mathcal{X}} \exp -H(x_j)^2}$$

with $H(x_i)$ the Shannon entropy

Prototype memory bank

Our prototypes memory bank avoid greedy pixels storage. We apply **online prototype clustering**, to compute pixel-prototypes mapping framed as an optimal transport problem using Sinkhorn algorithm. A **momentum update** ($\sigma = 0.999$) is applied to prototypes.

$$j^{\text{th}} \text{ prototype } \{P_k\}_j \text{ of class } k \text{ is updated as: } \{P_k\}_j = \sigma \{P_k\}_j + (1 - \sigma) \frac{1}{\sum_{i=1}^{N_k} \mathbb{I}[m(x_i)=j]} \sum_{i=1}^{N_k} x_i \mathbb{I}[m(x_i)=j]$$

$m(x_i)$: prototype mapping of pixel x_i
 $\{P_k\}_j$: j -th prototype of class k

Experiments

We evaluate COARSE3D on 3 datasets and 3 projection-based backbones.

Unless mentioned otherwise, we use SalsaNext [2] backbone.

SemanticKITTI (hidden set)				SemanticPOSS (val set)				nuScenes (val set)			
Anno. (%)	Method	Proj	mIoU (%)	Anno. (%)	Method	Proj	mIoU (%)	Anno. (%)	Method	Proj	mIoU (%)
100	(AF) ² S3Net [5]	×	69.7	100	RandLANet[8]		53.5	100	PolarNet [6]		72.2
	SquSegV3 [4]		55.9		KPConv [9]	×	55.2		Cylinder3D [7]	×	76.1
	SalsaNext [2]	✓	59.5		JS3C-Net [10]		60.2		(AF) ² S3Net [5]		78.0
0.1	SQN [1]	×	50.8	0.1	SquSegV2[11]		29.8	0.1	RangeNet[3]	✓	65.5
	SalsaNext [2]		50.1		SalsaNext [2]	✓	45.0		SalsaNext [2]		72.2
	Ours	✓	55.7		SalsaNext [2]	✓	38.9		SalsaNext [2]	✓	56.5
0.01	SQN [1]	×	39.1	0.01	Ours		43.0	0.01	Ours		58.7
	SalsaNext [2]	✓	42.6		SalsaNext [2]	✓	27.4		SalsaNext [2]	✓	44.5
	Ours		46.2		Ours	✓	31.1		Ours	✓	42.9

Varying architectures

Methods	SemPOSS mIoU (%)	SemKITTI mIoU (%)
Rangenet-21 [3]	25.1	40.7
Ours (Rangenet-21)	28.9 (+3.8)	44.5 (+3.8)
SqueezeSegV3-21 [4]	30.4	42.5
Ours (SqueezeSegV3-21)	36.7 (+6.3)	48.5 (+6.0)
SalsaNext [2]	38.9	52.4
Ours (SalsaNext)	43.0 (+4.1)	57.6 (+5.2)

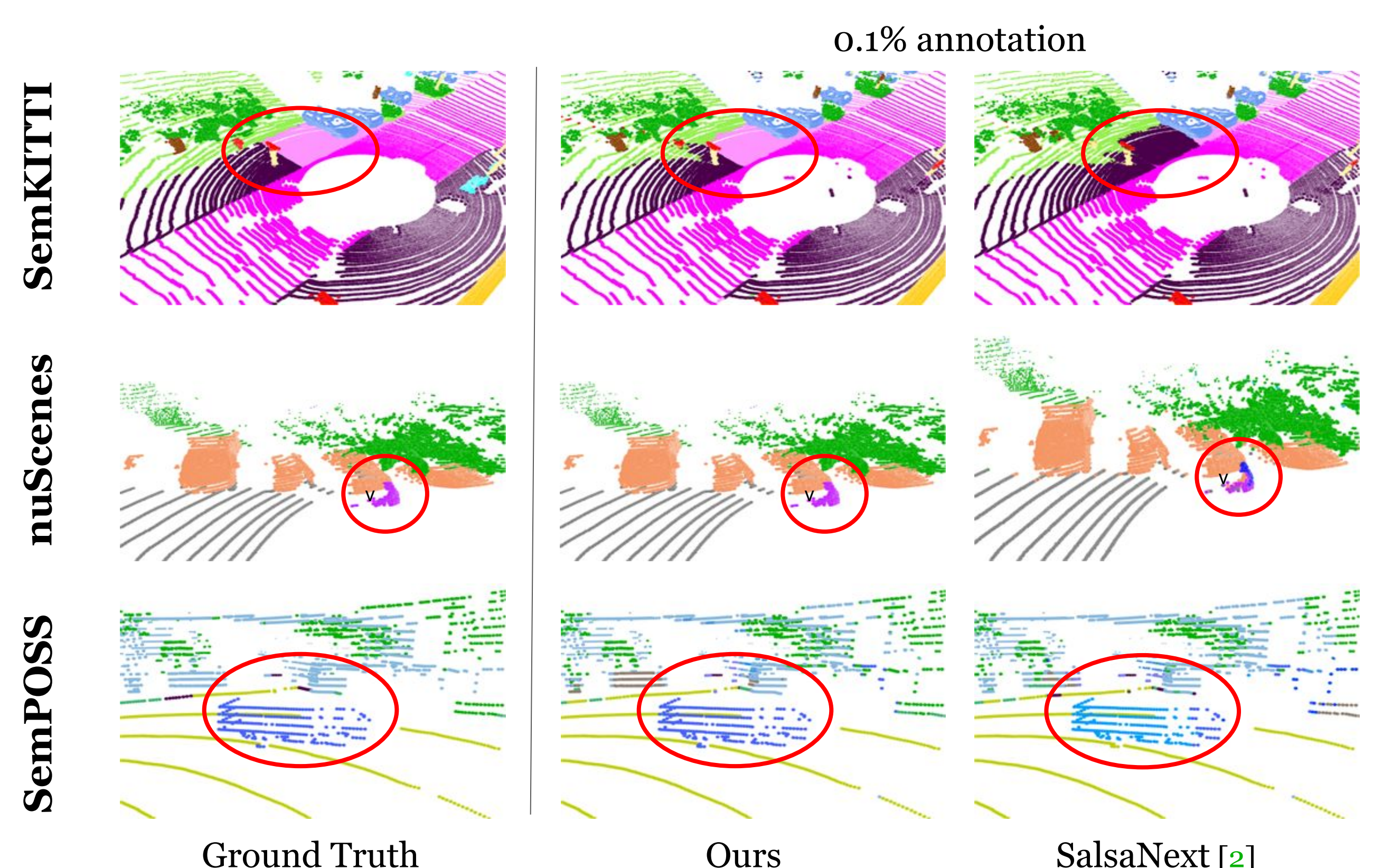
Architecture ablation

Methods	mIoU (%)
Ours	57.57
w/o contrast module	55.44
w/o anchor sampling	56.32
w/o prototype (5k pxl)	56.10
w/o voxel propagation	56.26
w/o Focal loss	42.41
w/o Lovasz loss	56.10

Effect of varying annotation

Anno.	mIoU (%)	
	SalsaNext [2]	Ours
0.001%	30.39	31.69
0.01%	44.00	47.13
0.1%	52.43	56.61
1%	56.16	58.30
100%	56.44	58.39

SemanticKITTI (val set)



- [1] SQN. Hu et al. ECCV 2022.
- [2] SalsaNext. Tiago et al. ISVC 2020.
- [3] Rangenet. Milioto et al. IROS 2019.
- [4] SqueezeSegV3. Xu et al. ECCV 2020.
- [5] (AF)²S3Net. Cheng et al. CVPR 2021.
- [6] PolarNet. Zhang et al. CVPR 2020.
- [7] Cylinder3D. Zhu et al. CVPR 2021.
- [8] RandLANet. Hu et al. CVPR 2020.
- [9] KPConv. Thomas et al. ICCV 2019.
- [10] JS3C-Net. Yan et al. AAAI 2021.
- [11] SqueezeSegV2. Wu et al. ICRA 2018.