Knowledge Diversification in Ensembles of Identical Neural Networks

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Abstract

Diversity in representations is key to enhancing the performance of neural networks in an ensemble. In standard neural network ensemble techniques, two or more networks are trained independently and their logits or predictions are combined using a voting procedure or linear combination strategy. This procedure does not incorporate the exchange of information between the base networks of the ensemble. We propose a method for improving learnt representations in an ensemble by employing feature exchange between base models as a part of the training objective. Feature Difference Loss or FDL compels networks in an ensemble to learn diverse features in a Euclidean sense, thereby directly optimizing model diversity. Experiments with ensembles of two, three and four networks show significant performance boosts over competing ensemble techniques. The gains are larger for datasets with fewer examples per class, such as MNIST, CIFAR-10 and CIFAR-100. Positive gains can also be observed in large datasets such as ImageNet. The gains also generalize across several architectures from simple ConvNets to deeper networks such as VGG and ResNets.

1 Introduction

In many applications, we have identical neural networks working in tandem to achieve a common task. Examples of such scenarios include: (a) Self-driving vehicles where many cars locally close to each other form a pool with each car running identical neural networks. (b) In factory applications such as fracture detection of components on a conveyor belt, there may be many identical neural networks present that perform a common task. (c) Climate monitoring by a swarm of satellites: where many satellites can have identical neural networks onboard for the purpose of analyzing scanned images of the earth. In each of these scenarios, multiple instances of identical neural networks are used to perform a given task. Our aim is to devise a way of enhancing the joint knowledge of the networks residing in the pool. If the networks are loaded with the same network weights, then the total knowledge of the pool is no more than the knowledge of one single network. To address this issue, we propose a training mechanism which aims to maximize knowledge diversity in the pool by having the networks train towards attaining different feature representations. We use a loss function (FDL: Feature Difference Loss) that directly optimizes diversity by forcing the network to learn different feature representations from one another. We propose a custom

training routine that requires feature tensors from each network to be passed to all other networks during training. This ensures that the total knowledge existing in a pool is shared across each network which in turn can be used to maximize diversity. By sharing the feature tensors, it makes each network become aware of what other networks learn, and thus by extension each network becomes aware of the total knowledge of the pool. The networks can then be optimized towards a different optima by forcing them to oppose each other with the feature difference loss function. In order to achieve a diverse set of features, the base models compete against each other in a minimax fashion. Our custom training method does not introduce any additional hyperparameters other than ones that are used in existing training routines. We provide extensive experimentation of various models and datasets ranging from simple ConvNets to deeper networks such as VGG and also residual architectures such as ResNet-18 and ResNet-50, which we train on MNIST, CIFAR-10, CIFAR-100 and ImageNet-1K for upto four networks. We show that FDL provides consistent improvement in all cases.

Creating an ensemble of neural networks is a common way to improve the performance of learning-based algorithms. The ILSVRC 2015 winning residual network [15] is an ensemble of six different base ResNet models. Training base models has mostly been done in a model-independent way. It is intuitive that an ensemble performs better if the base models learn different sets of features. Because each model contributes a unique set of features or logits to the ensemble, a broader range of information is captured, increasing generalization. Random Initialization Ensemble is a method of taking ensembles that involves changing the initialization states of the base models in order to have different trajectories during optimization. One such technique is Deep Ensembles [25]. However such techniques do not optimize the diversity of learned representations during training. It involves performing multiple experiments with various initialization and then choosing a subset of the most diverse models as a part of the ensemble. The SnapShot Ensemble [18] [42] combines checkpoint collection with cyclic learning rate methods such as SGD with warm restarts [30] to generate ensembles. Fast Geometric Ensemble [11] traverses high accuracy paths between modes to generate ensembles by combining modes. Checkpoint ensembles [6] uses checkpoints during training as ensemble candidates, which are then combined near the end of training to generate an ensemble. Adaptive Ensemble [19] based on Confidence Intervals reduces computation overhead by discarding ensemble executions for input samples with high softmax outputs. Auto-Ensemble [44] creates an ensemble using checkpoint collection and a learning rate scheduling algorithm.

2 Method

2.1 Ensemble Architecture

We start with N identical base networks. Without loss of generality, we portray the $N = 2$ case. In Fig. 1(a), we show networks N_1 and N_2. The two networks produce two sets of prediction vectors independently, and then those two vectors are concatenated and fed to an ensemble head network, N_E. The ensemble head comprises a single layer of 1×1 convolution kernels and it learns the optimal linear combination to combine the prediction vectors at its input. All networks N_1, N_2 and N_E are trained using cross-entropy loss. However, we also have other losses during training which we portray in next section.

If $\vec{v}_1$ and $\vec{v}_2$ are the prediction vectors for an input mini-batch I, then for networks N_1 and

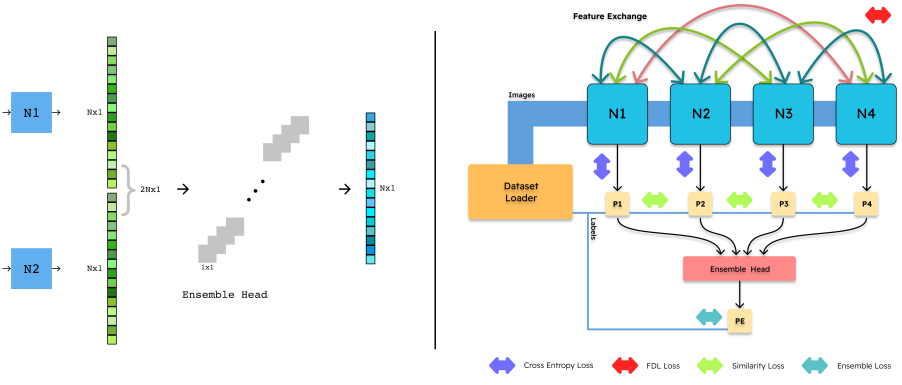

Figure 1: (a) The architecture of the ensemble head network. Predictions of two identical networks are combined into a single prediction vector using $2N$ linear units or $2N$ (1×1) convolution. (b) The architecture of four identical neural networks trained with FDL. All networks share a common minibatch. Features are exchanged and the networks weights are updated so as to maximize feature differences between them. The double sided arrows represent the different loss functions and their position indicates the location where they are invoked. Prediction vectors (P1, P2, P3, P4) are combined using an ensemble head to create PE.

N_2 respectively, we have:

$$\vec{v}_1 = (v_{11}, \cdots, v_{1p}) = \mathcal{F}_1 * I \tag{1}$$

$$\vec{v}_2 = (v_{21}, \cdots, v_{2p}) = \mathcal{F}_2 * I \tag{2}$$

where $\mathcal{F}_1$ and $\mathcal{F}_2$ represents the parameters of N_1 and N_2 respectively, and $*$ is the convolution operator.

The output of the ensemble head can then be represented as,

$$\vec{v}_e = (v_1, \cdots, v_p) = K * (v_{11}, \cdots, v_{1p}, v_{21}, \cdots, v_{2p}) \tag{3}$$

where K is a set of 1×1 convolution kernels.

During the training of the ensemble head, no gradient is passed back to the base networks. The training routine of the base networks and the ensemble head is performed in five phases, which we describe in section 2.3.

2.2 Feature Difference Loss (FDL)

Convolutional layers operate as 3D filters to generate output images from input images. All convolutional layer features can most closely be interpreted as pixels in an image, and the $\mathcal{L}_2$ loss function is the most effective method for comparing pixels. Given a convolutional base neural network N, we define W_i as the i^{th} convolutional layer of the network. A feature vector F_{i-1} is fed into W_i, and the output F_i is generated.

$$F_i = W_i * F_{i-1} \tag{4}$$

We denote the shape of the tensor F_i as (B,C,H,W) where B is the number of images in a batch, C is the number of channels of each image and $H \times W$ is the resolution of each image. In Fig. 1(b), we show the architecture and the computation graph of four neural networks trained using our proposed method. First we portray the two network case, following which we extend our method for ensembles of more than two networks in section 2.3. Given, two identical networks N_1 and N_2, we compute the feature difference loss for the i^{th} layer as:

$$L_i^{N_1,N_2} = \frac{1}{BCHW} \sum_{b=0}^{B-1} \sum_{c=0}^{C-1} \sum_{h=0}^{H-1} \sum_{w=0}^{W-1} (F_i^{N_1}(b,c,h,w) - F_i^{N_2}(b,c,h,w))^2 \tag{5}$$

The value of the feature loss is then summed up and averaged over the depth (D) of the network as:

$$L_{FDL}^{N_1,N_2} = \frac{1}{D} \sum_{d=0}^{D-1} L_d^{N_1,N_2} \tag{6}$$

Given the cross-entropy loss of network N_1 and N_2 as L_1 and L_2 respectively, we define the similarity loss function as:

$$S^{N_1,N_2} = (L_1 - L_2)^2 \tag{7}$$

Ideally, we want to perform maximization of the feature difference loss, Eq. 6. However, as is commonly followed in the training routines of generative adversarial networks (GANs), the discriminator's loss functions are not maximized, rather the negative of it is minimized. Here too, we minimize the negative of the FDL loss function, Eq. 6.

We pose the optimization criterion as:

$$N_E^*(W) = \underset{W}{\operatorname{argmin}}(-L_{FDL}^{N_1,N_2} + k\, S^{N_1,N_2} + k_1\, L_X(\hat{y}_{N_1}, y) + k_2\, L_X(\hat{y}_{N_2}, y)) \tag{8}$$

L_X is the cross-entropy loss function that acts on the the prediction vector $\hat{y}$ and the ground truth y. The constants k, k_1, k_2 controls the weights ('importance') of the individual losses. However, directly optimizing Eq. 8 requires careful tuning of the constants. To avoid this, we train the entire system in several different phases with each phase targeting a single loss function and it entirely eliminates the task of tuning the constants of Eq. 8.

2.3 Training Phases

2.3.1 Phase 0

To train the ensemble network with the different losses of Eq. 8, we develop a training algorithm that is akin to the way generative adversarial networks are trained, i.e. in phases. We have five different phases of training as portrayed in Fig. 2. Without loss of generality we discuss the $N = 2$ case, i.e. two base models and a single ensemble head as the ensemble network. During training, we train N_1 and N_2 independently from a different seed for a few epochs. We denote this pretraining phase as the zero'th phase as it occurs only once in the training cycle. After the pretraining phase is completed, phase 1 through 4 repeats in a cycle occuring once every iteration until convergence. If we invoke the FDL loss function from the very first iteration (i.e. without invoking phase zero), the training progresses haphazardly, leading to instability. So we pretrain N_1 and N_2 for a few epochs depending on the dataset. Smaller datasets such as the CIFAR datasets, the number of pretraining epochs are often just

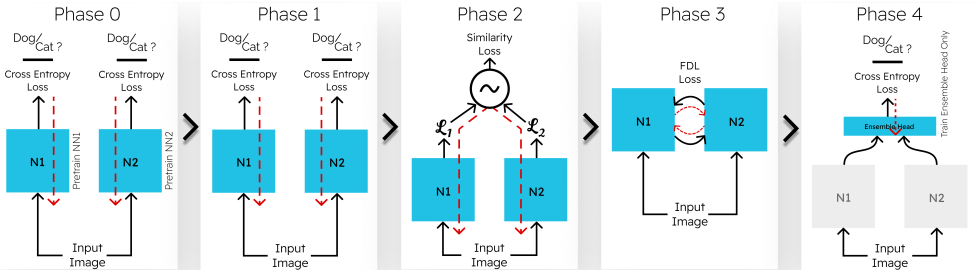

Figure 2: The training pipeline of two networks N1, N2 along with the ensemble head network trained with FDL loss. The red dotted line indicates the flow of gradients during backpropagation.

one epoch. Larger datasets require more pretraining. We mention all training details and hyperparameters for complete reproducibility in the supplementary section of this article. It is important to note that we stop training much before convergence. At this state, the networks have not reached their convergence point yet. If we invoke the FDL loss from this point onwards, the two neural networks diverge from their paths and arrive at different and diverse optimal points. The FDL loss maximizes the gap between the two optimal points, by making the networks compete against each other. The farther the final optimal points of each base network, the better it is for the ensemble as a whole.

2.3.2 Phase 1 and 2

In the first phase, we train the base models with a single minibatch from the training dataset and immediately move on to the next phase. In the second phase of training, we invoke the similarity loss. In a two network setting, we take the loss values of the two networks and compute the mean squared error between them. Since the two loss 'tensors' are a part of the computation graph, the effect of the mean squared error computation backpropagates through the entire network. The aim of the similarity loss function is to stabilize training. With the similarity loss, the cross-entropy loss values are kept within a reasonable range of one another. The reason why we choose to compare the loss values instead of the prediction vectors is the following. The loss value (a scalar) represents the height of a point on the loss landscape whose value is determined by the parameters of the network and the input vector (a minibatch of training images). Several different points on this loss landscape can have the same loss value. By comparing the loss values of the base models, we force the network to arrive at a 'similar' quality optima at convergence. Due to the fact that stability issues are typical when training neural networks with negative loss landscapes (FDL or GAN), the presence of the similarity loss function is essential. If in case we train the base models to only minimize the negative of the FDL loss without having the similarity loss in the training pipeline, we observe that in some cases the weights of one of the base networks goes to zero, while the other network arrives at a perfectly good optimal convergence point. This is intuitively plausible, as it is optimal to 'sacrifice' the accuracy of one of the networks to have the FDL loss at a maximum value since the feature vector differences will then be at their greatest. The presence of the similarity loss prohibits this phenomena. Also, in our formulation of the similarity loss we do not compare the prediction vectors and instead choose to just compare the loss values. This is because it is possible for the networks to

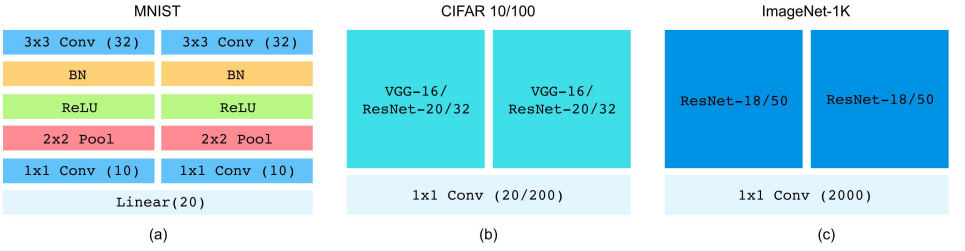

Figure 3: We perform experiments on the following models. **(a)**: A simple two layer network on MNIST. **(b)**: Deeper networks, VGG-16 and ResNet-20/32 on CIFAR-10/100. **(c)**: Larger models: ResNet variants on ImageNet-1K.

have the same loss value for different prediction vectors. Comparing the prediction vectors would instead lead the networks to arrive at the exact same optimal point, which will lead to a loss in ensemble diversity. A group of networks that output the same prediction vectors for any input images does not provide any additional information to the ensemble. In case of N networks, we find that invoking the similarity loss between every pair of ${}^{N}C_2$ networks is computationally intensive and so we randomly choose any two networks per iteration and invoke the similarity loss objective only on those two networks. A uniform random sampler ensures that all pairs of networks are choosen with equal likelihood.

2.3.3 Phase 3

In the third phase, we invoke the FDL loss. In this step, we collect all output activations from only the convolutional layers. We broadcast the activation tensors to all other networks in the pool, and compare the mean squared difference between them in a pairwise fashion as per Eq. 5. This means that for N networks, the total number of transfers is ${}^{N}C_2$. This is crucially important as it ensures information exchange between all networks in the pool, which is the crux of our algorithm. The final FDL loss for N networks is the average over all ${}^{N}C_2$ transfers. Instead of maximizing the FDL loss, we minimize the negative of it.

$$L^{*}_{FDL} = \frac{1}{{}^{N}C_2} \sum_{i=1}^{N-1} \sum_{j=i+1}^{N} L^{i,j}_{FDL} \tag{9}$$

2.3.4 Phase 4

Finally in the fourth phase of training, we train the ensemble head network N_E. The input to N_E is a concatenated array of all logits accumulated from all base networks. While training the head network, we do not pass the gradients back to the base networks. This is an important step required to measure the efficacy of the FDL loss. If the gradient that is computed at the ensemble end is used to update the weights of the base networks, then there is a possibility that the base networks improve the ensemble performance through this gradient update and not through FDL. Hence we choose to keep the weights of the base networks completely disjoint from the weights of the N_E network.

In none of the training phases, we optimize the ensemble's performance by the loss computed at the ensemble head. Instead, we use feature exchange and FDL to allow the

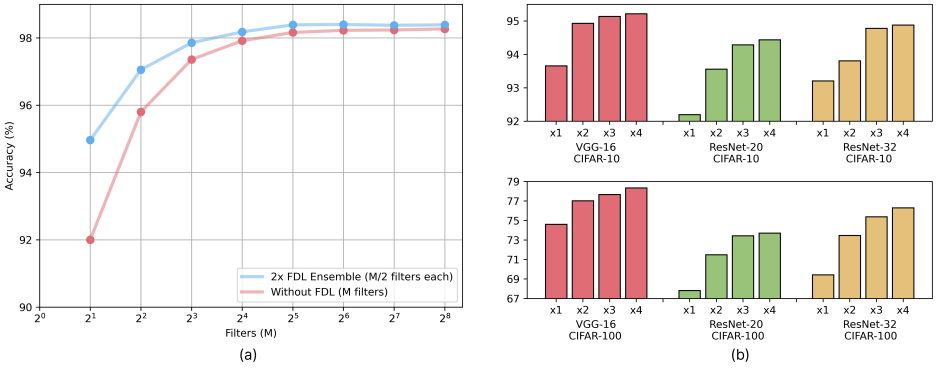

Figure 4: (a) Number of Filters (M) vs Accuracy plot of a one layer ConvNet. Red line indicates single network of M filters. Blue line indicates FDL ensemble of 2x networks (M/2 filters each). (b) Multi-network FDL ensemble accuracies for various models (VGG-16, ResNet-20, ResNet-32) on (CIFAR-10 and CIFAR-100).

network to arrive at better optimas, by nudging it towards different solutions where the learnt feature representations are diverse. Each iteration comprises phase 1 through 4 exactly once. The process continues until convergence.

3 Experiments

Our first experiment consists of a simple network (Fig. 3(a)) that has a single convolution layer with M units of 3×3 filters. Training on the MNIST dataset, we vary M from 1 to 256, and record the performance of the single full-width network (of M filters) and the ensemble performance of two half-width networks ($M/2$ filters each) (Fig. 4(a)). We observe that in every case, the two network FDL ensemble learns better representations and outperform the single full-width network.

We experiment with deeper networks, such as VGG-16 [38], ResNet-20 and ResNet-32 [15] and with the CIFAR-10 and CIFAR-100 [22] datasets. We use a single layer of 1×1 convolution units as the ensemble head, Fig. 3(b). From Table 1, we observe that ensembles trained with FDL outperform other methods. In CIFAR-10 experiments, FDL outperforms AE Full by 1.0%, SSE by 0.88%, FGE by 0.59% and improves over the single network

Table 1: Comparisons of ensemble methods in image classification task, performed on the CIFAR-10 and CIFAR-100 datasets (left) and ImageNet-1K (right).

Method	Accuracy (%)	
	CIFAR-10	CIFAR-100
VGG-16 (1x) baseline	93.66	74.61
VGG-16 RIE (2x)	93.7	76.95
VGG-16 SSE [18]	94.05	75.31
VGG-16 FGE [11]	94.34	76.46
VGG-16 AE Full [24]	93.93	72.16
VGG-16 FDL (2x) [ours]	**94.93**	**77.02**

Method	Accuracy (%)
	ImageNet-1K
ResNet-50 (1x) baseline	76.38
ResNet-50 RIE (2x)	76.96
ResNet-50 SSE [18]	76.67
ResNet-50 FGE [11]	76.69
ResNet-50 FDL (2x) [ours]	**77.06**

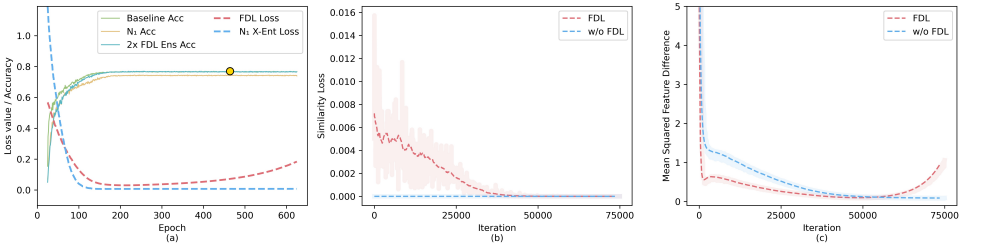

Figure 5: 2x VGG-16 ensemble training on CIFAR-100. (a) Loss and accuracy plots. (b) Similarity loss plots. (c) Plot of Mean Squared Feature Differences during the training.

baseline by 1.27%. In CIFAR-100 experiments, it outperforms AE Full by 4.86%, SSE by 1.71%, FGE by 0.56% and improves over the single network baseline by 2.41%. We additionally perform multi-netowrk FDL ensembles with two, three and four networks with each of VGG-16, ResNet-20 and ResNet-32 on both CIFAR-10 and CIFAR-100 datasets. We portray the results in Fig. 4(b) and also in the supplementary section. For CIFAR-10, 4x FDL ensembles outperform the baseline by 1.56% for VGG-16, 2.24% for ResNet-20 and 1.67%. In case of CIFAR-100, 4x FDL ensembles outperform the baseline by 3.73% for VGG-16, 5.89% for ResNet-20 and 6.88% for ResNet-32. On the ImageNet-1K [35] (Fig. 3(c)), we see a significant improvement of 1.58% in ResNet-18, and an improvement of 0.67% in ResNet-50 (Table 2). 2x ResNet-50 models trained with FDL outperforms SSE by 0.39% and FGE by 0.37% (Table 1).

4 Ablation Studies

We discuss the efficacy of FDL loss by performing the same training routine of Fig. 2, with the same hyperparameters, but as two separate experiments: 'with' FDL and 'without' FDL. In Table 2 (right), column **[C]** denotes the accuracies of ensembles of two identical base networks trained 'with' and 'without' FDL. Column **[A]** denotes the performance of each base network for which the ensemble in **[C]** is obtained. Column **[B]** denotes the individual best accuracy obtained during the entire training process. We observe that with FDL, not only the ensemble performance is better than without it, but also the base models trained with FDL outperform base models trained without FDL. We observe that FDL enables ensmebles of two base ResNet models to achieve higher accuracies over the standard non-FDL methods. This indicates that FDL is a diversity enoucouraging loss function.

Table 2: Left: Test accuracies on the test set of ImageNet-1K. Right: Results of ablation study performed on the ResNet-18 network on ImageNet. We observe that FDL ensemble performs better than the non-FDL emsemble.

Model	ImageNet Accuracy (%)		
	1x Network	2x Ensemble	2x FDL Ensemble
ResNet-18	70.012	71.014	**71.594**
ResNet-50	76.386	76.964	**77.06**

Model	Network 1		Network 2		Ensemble
	[A]	**[B]**	**[A]**	**[B]**	**[C]**
ResNet-18	69.902	70.012	69.632	69.748	71.014
+ FDL	69.892	69.998	69.666	69.73	**71.594**
ResNet-50	76.042	76.386	75.97	76.306	76.964
+ FDL	76.186	76.246	76.052	76.108	**77.06**

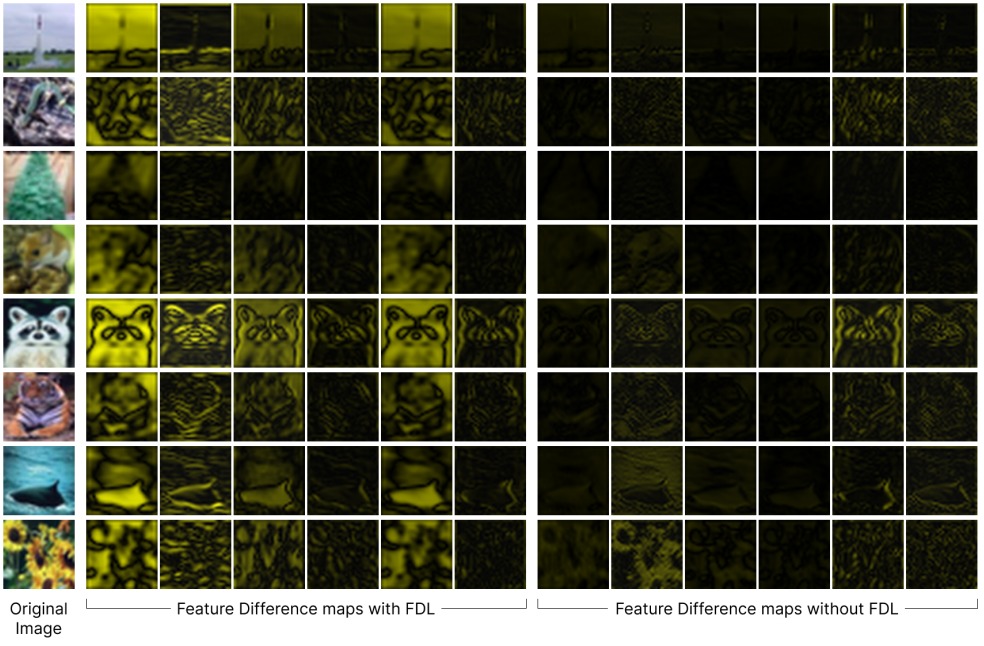

Figure 6: Differences between feature maps of two VGG-16 base models trained on the CIFAR-100 with and without FDL. The intensity of yellow on each feature map indicates the strength of the mean squared difference between two feature maps from the same layer and the same channel.

We also provide a visualization of feature difference maps between two VGG-16 models in Fig. 6 trained with and without FDL. We observe that FDL forces higher feature differences among base models, which we hypothesize as the primary contributor to increase in diversity, leading to the observed higher accuracies in FDL ensembles. In Fig. 5(a) we plot different loss plots and test accuracy plots for 2x VGG-16 ensemble on CIFAR-100. The FDL loss decreases initially (red line). After 200 epochs it starts to increase, even though the cross-entropy loss of N_1 keeps on decreasing (blue line). The yellow circle marks the epoch where maximum ensemble accuracy is achieved. In Fig. 5(b, c) we perform additional ablation studies, where we train the networks with FDL and without FDL. In Fig. 5(b), we plot the similarity loss during training. We observe that in both cases the networks final attain close to zero similarity loss. This indicates that both networks achieve similar optimal points at convergence. However, in case of FDL, the inital few iterations the similarity loss is quite high and fluctuates rapidly. This indicates that with FDL the networks' states initially moves away from each other jumping across different local optimas as it explores the entire loss landscape. Whereas in the without-FDL scenario, the similarity loss is very close to zero right from the beginning of training. In Fig. 5(c) we plot the Mean Squared Feature Differences during training for both 'with' and 'without' FDL cases. We observe that FDL loss steadily decreases to zero if the networks are not trained with it (blue line), but increases later down during training (red line)[1].

[1]Code samples for all our experiments can be found at: https://github.com/bishshoy/FDL

5 Related Works

Several methods exist for learning ensembles such as [14], [23] and [8]. Negative correlation learning [1] and error independent ensembling [13] has also been utilized to create ensembles. In many cases, the dataset is often divided into many overlapping or non-overlapping subsets and fed to the base models and with enough hardware, the models can be simultaneously trained [12] [47] and their predictions aggregated. Often, the base models are trained with different hyperparameters to reach different solution points. The base models are combined using model averaging, various types of voting (majority voting, soft voting or plurality voting) or weighted consensus (boosting voting) [43]. In collaborative learning [39], many ensemble head networks are used on the same network to improve robustness and generalization. A similar idea is explored in [49] and from the perspective of pruning in [26].

Some well-known techniques for obtaining ensembles from base models include Random Forest [5] [17], Bagging [4], Boosting [36], and AdaBoost [37], Random Layer Sampling [27]. EnsembleBench [43] tries to minimize the number of possible ensemble candidates required for evaluation while maximizing overall ensemble performance. It is widely accepted that maximizing diversity is critical to maximizing ensemble benefits. It is obvious that if all the base models are exact replicas of each other, the ensemble's performance is no better than any of its base models. Correlation between diversity and ensemble performance is explored in [24] and [32].

Co-training losses ensure that all base models eventually perform similarly with the ensemble output being an average of all predictions. Student-teacher based ensembles has been explored in [31, 47] using distillation [16]. Co-training has been used to achieve diversification [2, 3, 12, 34, 45]. Neural Architecture Search (NAS) based methods have also been used to create ensembles [7, 9, 10, 21, 41, 46, 50]. Loss functions and training routines that directly target model diversity has been explored in [20, 28, 29, 33, 40, 48].

6 Conclusion

We present a method of optimizing ensemble performance of identical networks by introducing feature difference losses and a custom training routine. FDL maximizes feature differences by pushing the networks towards more diverse solutions. From experiments on shallow networks and smaller datasets, to larger models and larger datasets show positive performance gains in all scenarios. FDL encourages high diversity in base model by directly optimizing Euclidean difference between pairs of feature sets across all ${}^{N}C_{2}$ combinations of N networks.

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