

# Video Infilling with Rich Motion Prior

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### Introduction

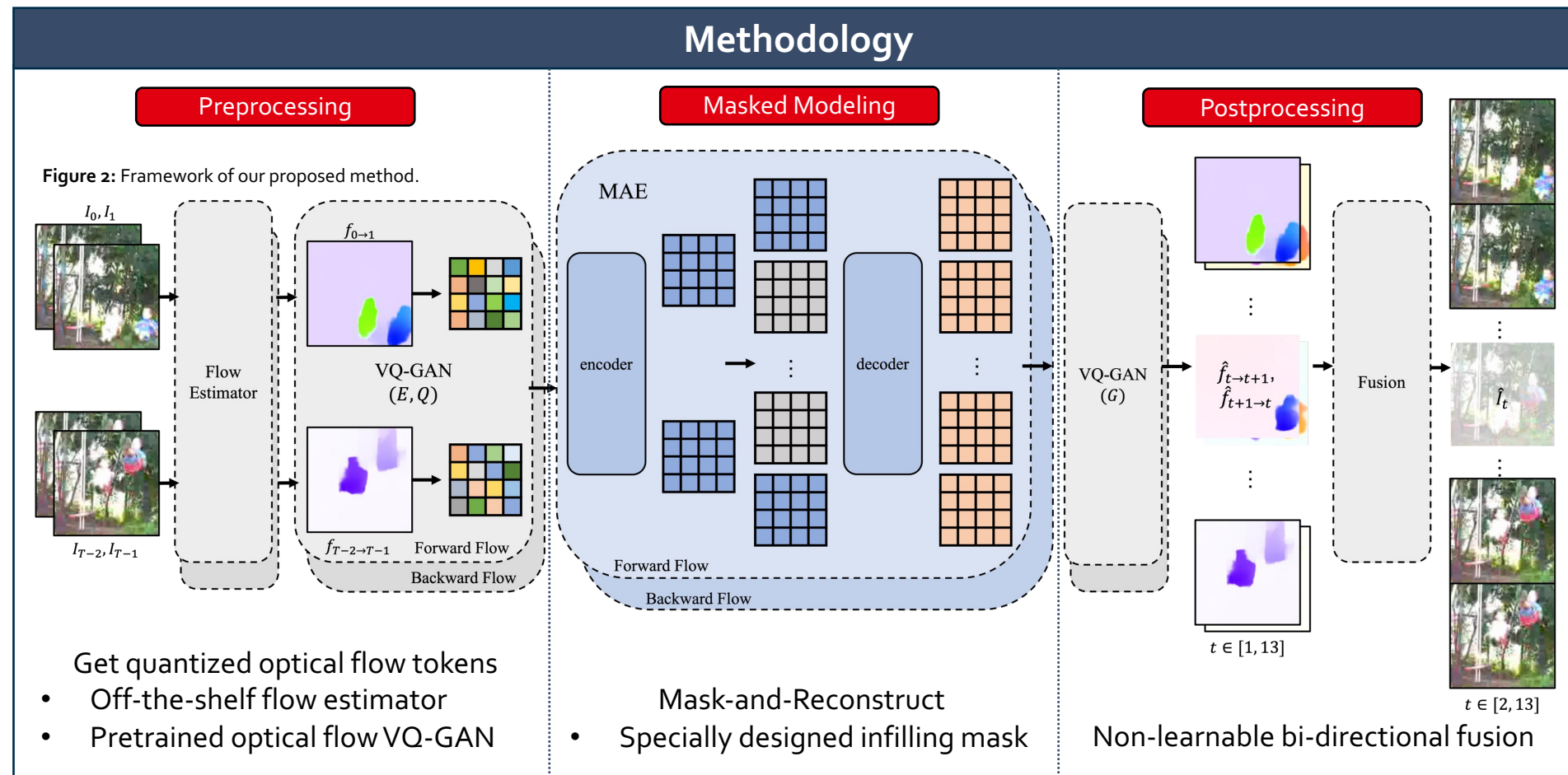
**Video infilling:** generate visually smooth and plausible intermediate frames in between given context frames with large temporal gap.

Figure 1: Illustration of video infilling context frames.

**Major challenges:**

- Significant motion change between given contexts
- Uniform assumption may not hold

Model should learn **robust motion dynamics**  
↓  
**Masked Modeling!**



### Comparison with Baselines

Figure 5: Qualitative comparison with baselines.

**Fail in non-linear motion case**

Figure 5. Qualitative comparison with baselines.

Method	By Frame			By Video
	SSIM↑	PSNR↑	LPIPS↓	FVD↓
FILM [1]	0.7571	22.85	<b>0.1244</b>	-
QVI [2]	0.7254	22.13	0.1281	1206.89
Ours	<b>0.8051</b>	<b>22.97</b>	0.1310	<b>1104.69</b>

Table 1. Quantitative comparison with baselines on the UCF101 test set.

References:  
 [1] Fitsum Reda, Janne Kontkanen, Eric Tabellion, Deqing Sun, Caroline Pantofaru, and Brian Curless. FILM: Frame interpolation for large motion. In European Conference on Computer Vision (ECCV), 2022.  
 [2] Xiangyu Xu, Li Siyao, Wenxiu Sun, Qian Yin, and Ming-Hsuan Yang. Quadratic video interpolation. In Advances in Neural Information Processing Systems (NeurIPS), 2019.

