

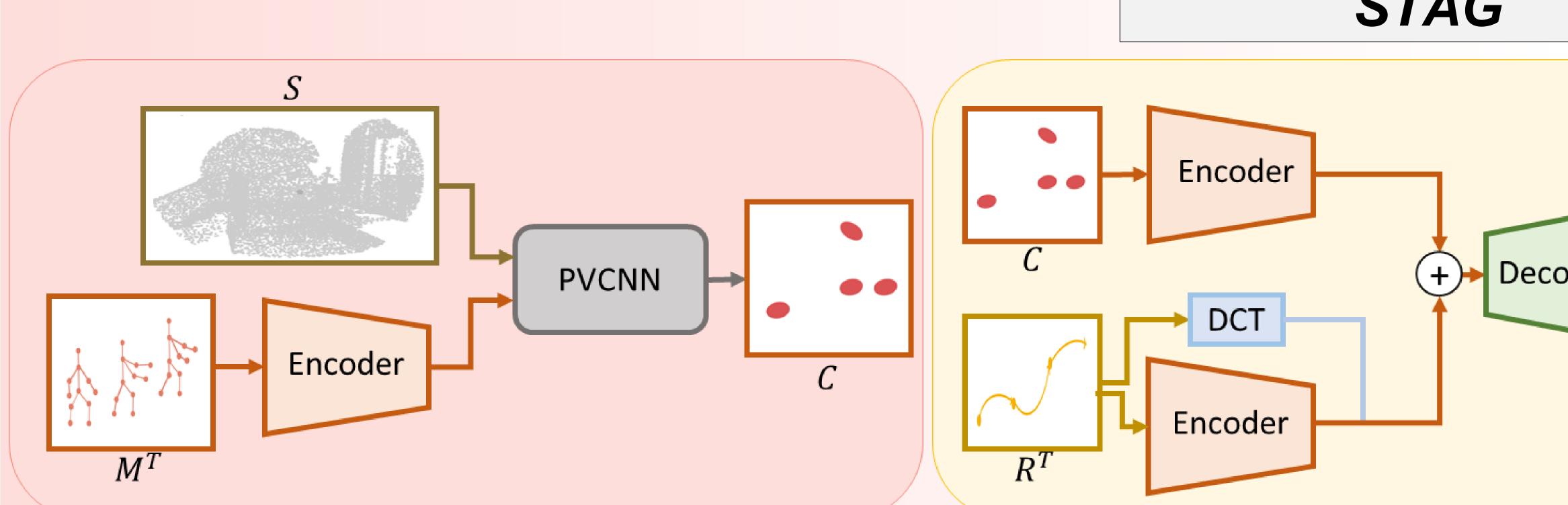


Human Forecasting in Scene

Task: Predict the future global motion of a human body in a 3D environment, taking into account the interaction between the human body and the environment.

Problem: The previous model performs global pose forecasting the latter as the end-to-end forecasting of future trajectories and poses, in contrasts with the coarse-to-fine nature of the task.

Motivation: We decouple global motion forecasting into two subtasks, trajectory forecasting and human pose forecasting



Stage 1: Contact Point Estimation

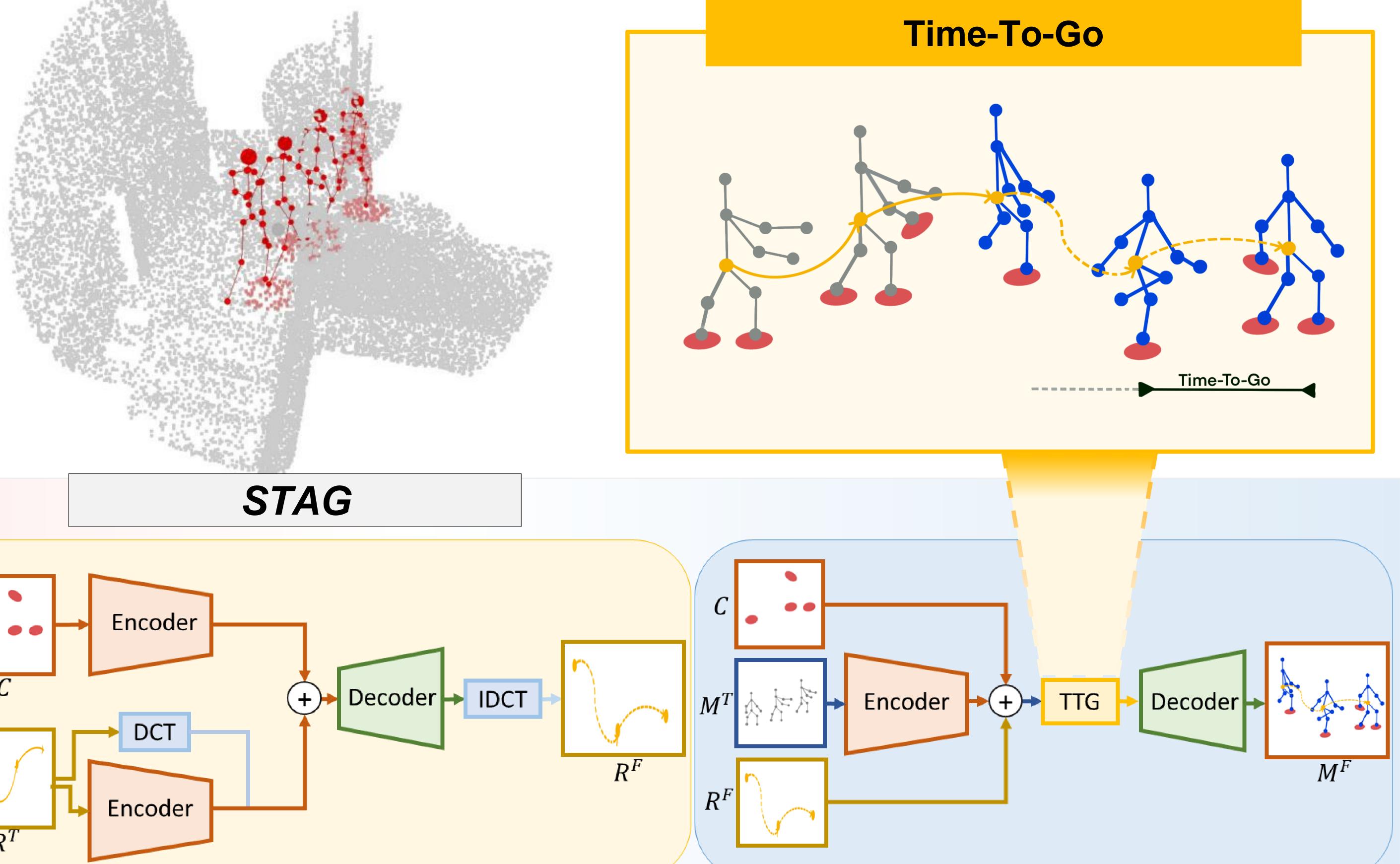
Take Home Messages

STAG:

- addresses global 3D pose prediction via scene, human trajectory, and pose modeling.
- is the first scene-aware model separates trajectory and pose for better coarse-to-fine alignment.
- uses a TTG encoder which provides information about the duration remaining before reaching scene contact and endpoints

Staged Contact-Aware Global Human Motion Forecasting

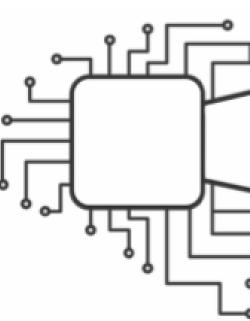
L. Scofano¹, A. Sampieri¹, E. Schiele², E. De Matteis¹, L. Leal-Taixé², F. Galasso¹ Sapienza University of Rome¹, Technical University of Munich²



Stage 2: Root Forecasting

|] | Results | | | | | | | | | | |
|---|------------|-----------------|-----------|-------------|-----------|-------------|-----------------|-----------|-------------|-----------|-------------|
| I | | Path Error (mm) | | | | | Pose Error (mm) | | | | |
| I | Models | <u>0.5s</u> | <u>1s</u> | <u>1.5s</u> | <u>2s</u> | <u>Mean</u> | <u>0.5s</u> | <u>1s</u> | <u>1.5s</u> | <u>2s</u> | <u>Mean</u> |
| I | LTD | 67.0 | 119.3 | 207.6 | 375.6 | 147.4 | 67.5 | 93.8 | 98.9 | 103.5 | 80.5 |
| | DMGNN | 82.7 | 158.0 | 227.8 | 286.9 | 156.2 | 47.5 | 69.1 | 85.6 | 95.3 | 64.9 |
| | SLT | 45.9 | 117.0 | 186.7 | 267.1 | 121.8 | 70.8 | 181.4 | 150.2 | 196.0 | 112.6 |
| | Mao et al. | 58.0 | 103.2 | 154.9 | 221.7 | 108.4 | 50.8 | 67.5 | 75.5 | 86.9 | 61.4 |
| I | STAG | 55.4 | 89.6 | 127.9 | 179.3 | 92.3 | 48.1 | 65.3 | 75.6 | 88.2 | 60.3 |





Stage 3: Global Pose Forecasting

